

# DEEP LEARNING FOR RESEARCH

Ashish Sardana | Deep Learning Solutions Architect

## AGENDA

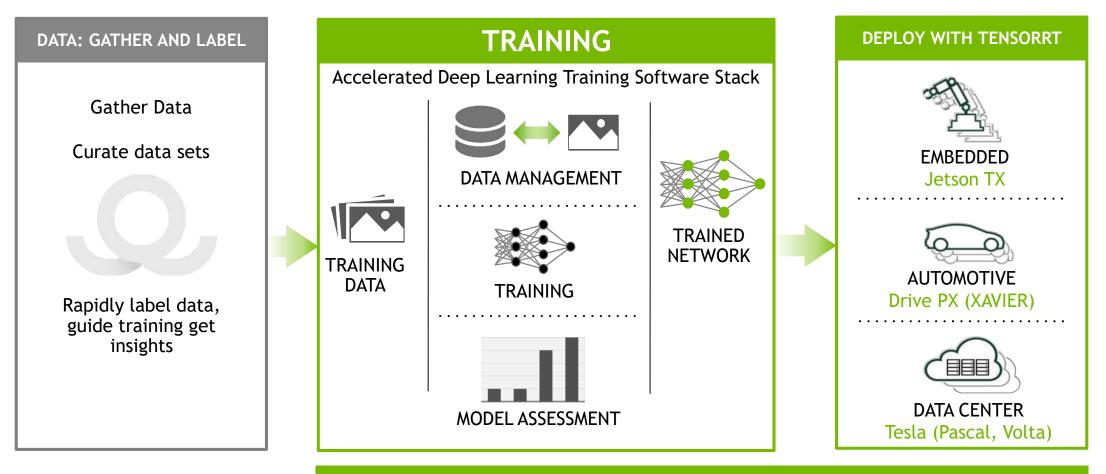
### Deep Learning with PyTorch

• What is PyTorch

• Why PyTorch

NN in PyTorch's way

## **DEEP LEARNING WORKFLOW**



#### NVIDIA DEEP LEARNING SDK

## WHERE DOES PYTORCH COMES INTO PLAY?

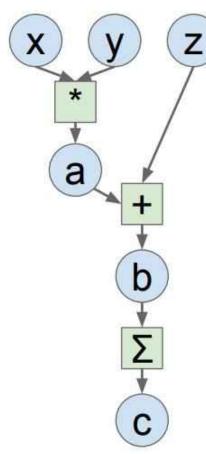
## Computational Graphs Numpy

import numpy as np
np.random.seed(0)

N, D = 3, 4

```
x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)
```

```
a = x * y
b = a + z
c = np.sum(b)
grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_b.copy()
grad_x = grad_a * y
grad_y = grad_a * x
```



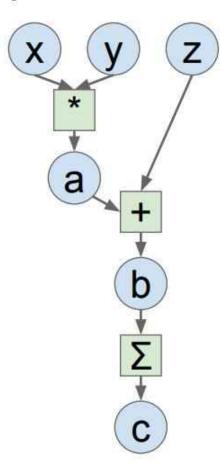
## Problems:

- Can't run on GPU
- Have to compute our own gradients

## Computational Graphs Numpy

import numpy as np
np.random.seed(0)
N, D = 3, 4
x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)

```
a = x * y
b = a + z
c = np.sum(b)
grad_c = 1.0
grad_b = grad_c * np.ones((N, D))
grad_a = grad_b.copy()
grad_z = grad_b.copy()
grad_x = grad_a * y
grad_y = grad_a * x
```



## TensorFlow

```
# Basic computational graph
import numpy as np
np.random.seed(0)
import tensorflow as tf
N, D = 3, 4
x = tf.placeholder(tf.float32)
y = tf.placeholder(tf.float32)
z = tf.placeholder(tf.float32)
a = x * y
b = a + z
c = tf.reduce sum(b)
grad x, grad y, grad z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
    values =
        x: np.random.randn(N, D),
        y: np.random.randn(N, D),
        z: np.random.randn(N, D),
    out = sess.run([c, grad x, grad y, grad z],
                   feed dict=values)
    c val, grad x val, grad y val, grad z val = out
```

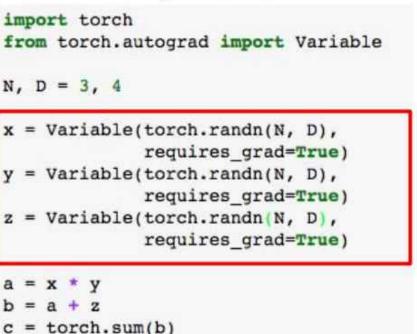
## **Computational Graphs** Z X \* а Ask TensorFlow to b compute gradients

### TensorFlow

```
# Basic computational graph
import numpy as np
np.random.seed(0)
import tensorflow as tf
N, D = 3, 4
x = tf.placeholder(tf.float32)
y = tf.placeholder(tf.float32)
z = tf.placeholder(tf.float32)
  = x * v
    a + z
c = tf.reduce sum(b)
grad x, grad y, grad z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
    values =
        x: np.random.randn(N, D),
        y: np.random.randn(N, D),
        z: np.random.randn(N, D),
    out = sess.run([c, grad_x, grad_y, grad_z],
                   feed dict=values)
    c val, grad x val, grad y val, grad z val = out
```

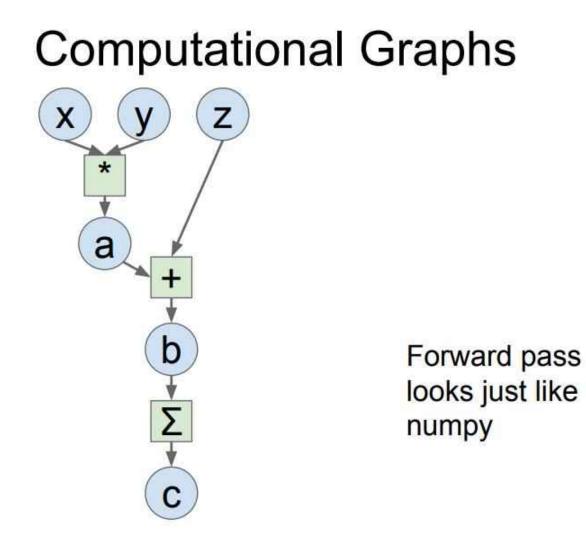
## Computational Graphs X Ζ \* a b С

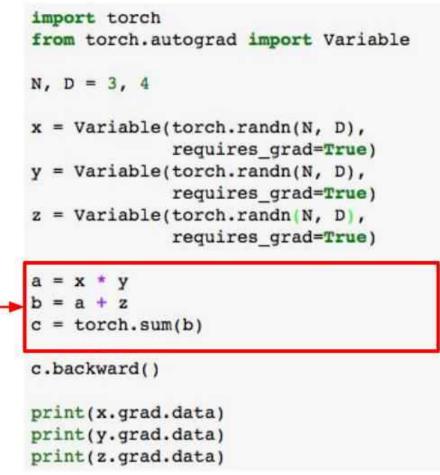
#### Define Variables to start building a computational graph

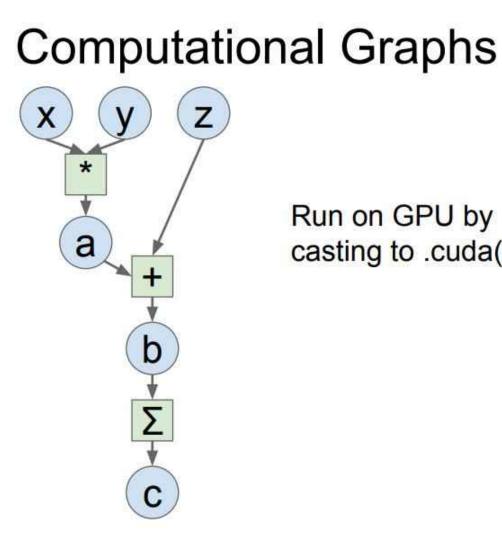


```
c.backward()
```

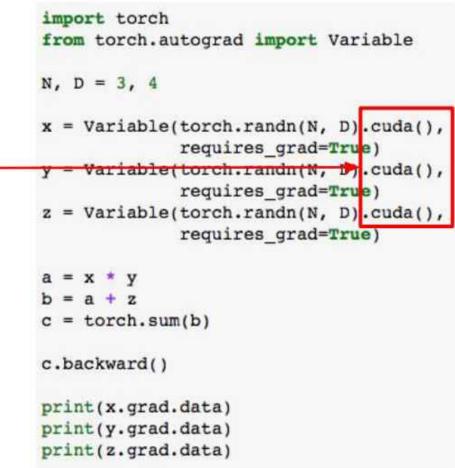
```
print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```







#### Run on GPU by casting to .cuda()



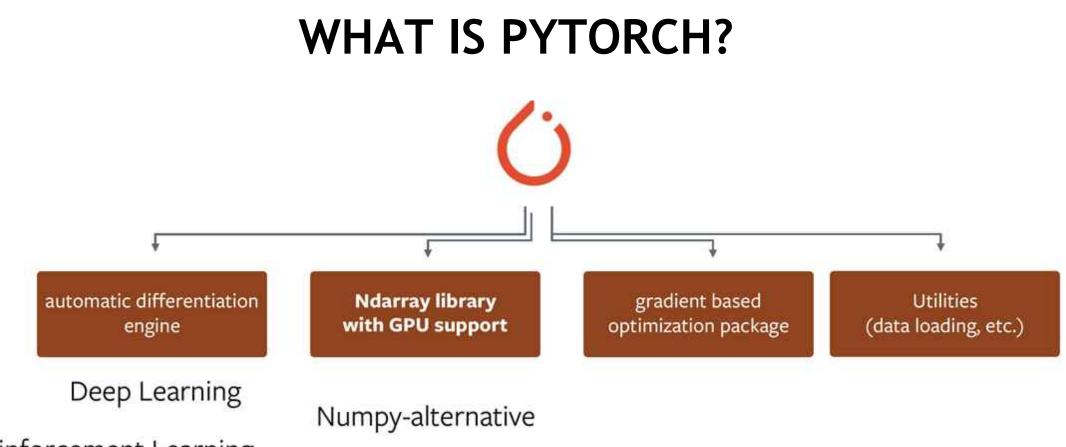
## Numpy

```
import numpy as np
np.random.seed(0)
N, D = 3, 4
x = np.random.randn(N, D)
y = np.random.randn(N, D)
z = np.random.randn(N, D)
a = x * y
b = a + z
c = np.sum(b)
grad c = 1.0
grad b = grad c * np.ones((N, D))
grad a = grad b.copy()
grad z = grad b.copy()
grad x = grad a * y
grad y = grad a * x
```

### TensorFlow

```
import numpy as np
np.random.seed(0)
import tensorflow as tf
N, D = 3, 4
with tf.device('/gpu:0'):
   x = tf.placeholder(tf.float32)
   y = tf.placeholder(tf.float32)
    z = tf.placeholder(tf.float32)
   a = x * y
   b = a + z
   c = tf.reduce sum(b)
grad x, grad y, grad z = tf.gradients(c, [x, y, z])
with tf.Session() as sess:
   values = {
        x: np.random.randn(N, D),
       y: np.random.randn(N, D),
        z: np.random.randn(N, D),
   out = sess.run([c, grad x, grad y, grad z],
                   feed dict=values)
   c val, grad x val, grad y val, grad z val = out
```

```
import torch
from torch.autograd import Variable
N, D = 3, 4
x = Variable(torch.randn(N, D).cuda(),
             requires grad=True)
y = Variable(torch.randn(N, D).cuda(),
             requires grad=True)
z = Variable(torch.randn(N, D).cuda(),
             requires grad=True)
a = x \cdot y
b = a + z
c = torch.sum(b)
c.backward()
print(x.grad.data)
print(y.grad.data)
print(z.grad.data)
```



**Reinforcement Learning** 

## BASIC CONCEPTS Key Terms

- **torch.Tensor** similar to numpy.array, with GPU
- autograd.Variable wraps a tensor and enables auto differentitation
- autograd.Function operate on Variables. Implements forward and backward
- **nn.Parameter** a special Variable
- **nn.Module** contain Parameters and define functions on input Variables

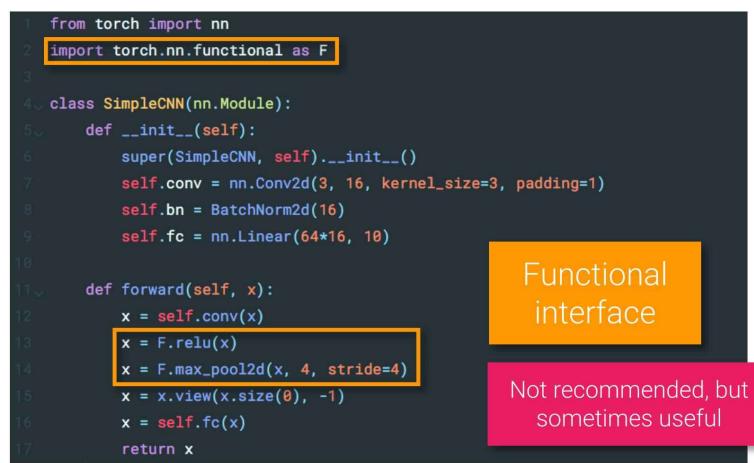
## WRITE NEW MODELS

Using nn.sequential()



## WRITE NEW MODELS

Using nn.functional



## **NEURAL NETWORK** 4-Layered CNN

#### class Net(nn.Module): 1 def \_\_init\_\_(self): 2 3 super(Net, self).\_\_init\_\_() self.conv1 = nn.Conv2d(1, 10, kernel\_size=5) 4 5 self.conv2 = nn.Conv2d(10, 20, kernel\_size=5) 6 self.conv2\_drop = nn.Dropout2d() self.fc1 = nn.Linear(320, 50) 7 self.fc2 = nn.Linear(50, 10)8 9 def forward(self, x): 10 x = F.relu(F.max\_pool2d(self.conv1(x), 2)) 11 12 x = F.relu(F.max\_pool2d(self.conv2\_drop(self.conv2(x)), 2)) 13 x = x.view(-1, 320)x = F.relu(self.fc1(x))14 15 x = F.dropout(x, training=self.training) x = self.fc2(x)16 return F.log\_softmax(x) 17 18 19 model = Net()input = Variable(torch.randn(10, 20)) 20 output = model(input) 21

## **OPTIMIZATION PACKAGE**

SGD, AdaGrad, RMSProp, LBFGS, etc.

```
1
   net = Net()
2
   optimizer = torch.optim.SGD(net.parameters(), lr=0.01, momentum=0.9)
3
4
   for input, target in dataset:
       optimizer.zero_grad()
5
        output = model(input)
6
7
        loss = F.cross_entropy(output, target)
        loss.backward()
8
9
        optimizer.step()
```

## DISTRIBUTED PYTORCH

#### **Across Nodes**

- MPI Style Distribution communication
- Broadcast tensors to other nodes
- Reduce tensors among nodes
  - Eg sum gradients among all nodes

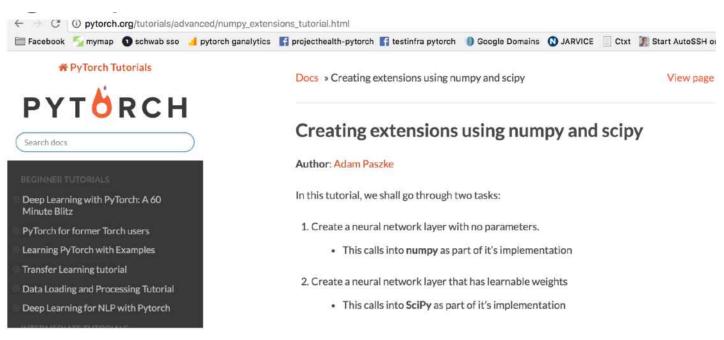
## **DISTRIBUTED DATA PARALLEL**

```
for epoch in range(max_epochs):
    for data, target in enumerate(training_data):
        output = model(data)
        model = nn.DistributedDataParallel(model)
        loss = F.nll_loss(output, target)
        loss.backward()
        optimizer.step()
```

## ECOSYSTEM

#### It's not just PyTorch but it's surroundings

- Use the entire Python ecosystem at your will
- Inculuding scikit-learn, scipy, matplotlib etc.



## **MIXED PRECISION COMPUTATION**

## **MISPERCEPTIONS**

- "Mixed Precision is less acurate!"
- "My code benefits from Mixed Precision without doing anything!"
  - Likely wrong in 95% of cases. Most code that's out on github is initialized with fp32.
  - A little bit has to be done.
- Mixed Precision is all about speed
  - It is about larger input size and larger minbatches
  - It is **doubling** memory throughput

## MIXED PRECISION AND ACCURACY

DNN Model	FP32	Mixed Precision
AlexNet	56.77%	56.93%
VGG-D	65.40%	65.43%
GoogLeNet	68.33%	68.43%
Inception v1	70.03%	70.02%
Resnet50	73.61%	73.75%
Table 1. Top-1 accuracy on ILSVRC12 validation data.		

# THANK YOU! ~QUESTIONS?